











































































































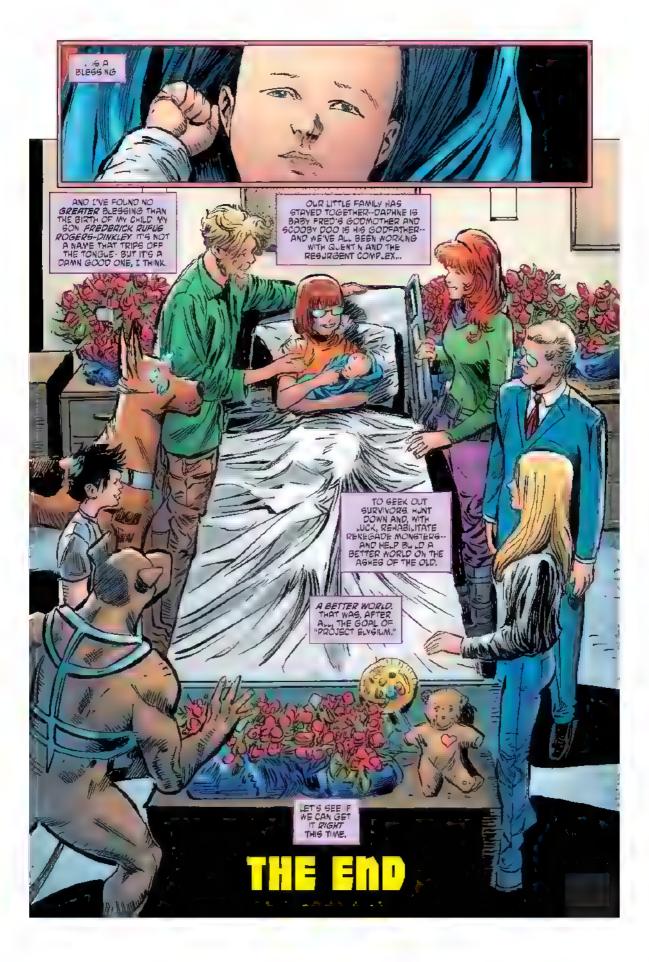




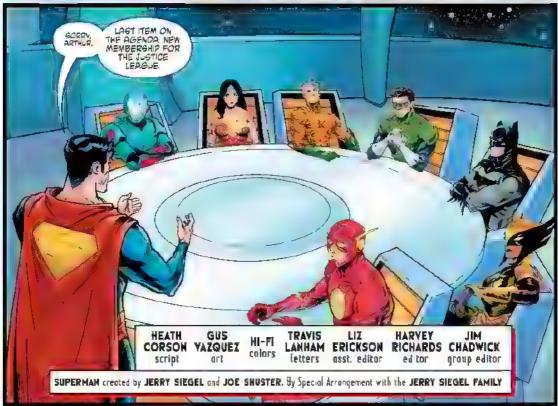




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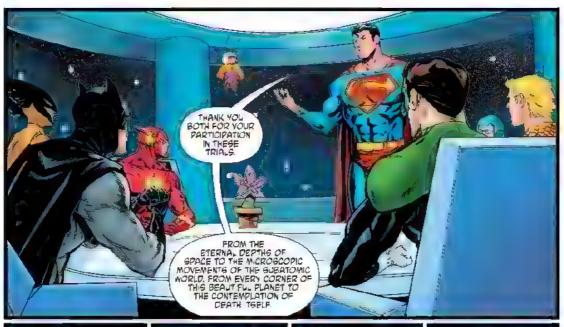










































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TEENAGE MUTANT NINSATI

A NEW 6-ISSUE LIMITED SERIES

WRITTEN BY JAMES TYNION IV
ART BY FREDDIE E. WILLIAMS II

BATMAN/TEENAGE MUTANT NINJA TURTLES MAY

BATMAN/TEENAGE MUTANT NINJA TURTLES II An interview between UNDER THE MOON: A CATWOMAN TALE team

AUREN MYRACLE AND ISAAC GOODHART



Lauren Myracle: Hello, friend! You ready to get this party going?

Isaac Goodhart: Let's do it!

Lauren: How do you, as an artist, see this particular job of illustrating a graphic novel?

Because not only are you getting "direction" from me, but Catvoman already existed before we came along! How do you put all that aside and find a way to dive in on your own?

Isaac: Honestly, when our editors first talked to me about the book, I instinctually thought of a handful of artists that would do a good (better?) job. I thought of maybe tailoring my style to look more like those other artists, even. But when I asked for examples of what the other artists in our line were doing, editor Bobbie

Chase told me they wanted me for a reason and to trust my instincts. That was probably the most helpful thing she said early on.

Lauren: Did knowing that we were creating a story for a younger set of readers influence your art? Did you have to tone down the sexy?

Isaac: Hm, style-wise I don't think I had to alter anything. I just wanted to draw high school

as close to how I remembered it as I could. I was aware that we were drawing for a younger audience, so I thought of the books I loved the most when I was in high school and why.

Isaac: How did you learn how to write specifically for comics?

> Lauren: I was plagued by doubts at the onset, because a graphic novel script? And for Catwoman / Though I will always call our Selina Catgirl. (She's not yet a woman!) I got to sit in on two online tutorials, one led by Mariko Tamaki and the other led by Gene Yang(!!!). The panel-by-panel demands made me a better writer, for sure, because I had to come up I with ACTION for every fricking panel. Where are all the lovely scenes of high schoolers just sitting around TALKING? I guess there's a reason literary fiction doesn't translate well to graphic novels!



Lauren: Who's your fave character in UTM? And which character are you the most like?

Isaac: My favorite character is Selina. I'm the most like her by a mile. Like Selina, I've had some difficult relationships in my family. I dealt with stresses and tough times like she does. I always made sure to present a good front. And like her, I've always had a very strong sense of identity.

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